

MILWAUKEE MIXERS -

A MOBILE MAKERSPACE FOR MILWAUKEE COUNTY

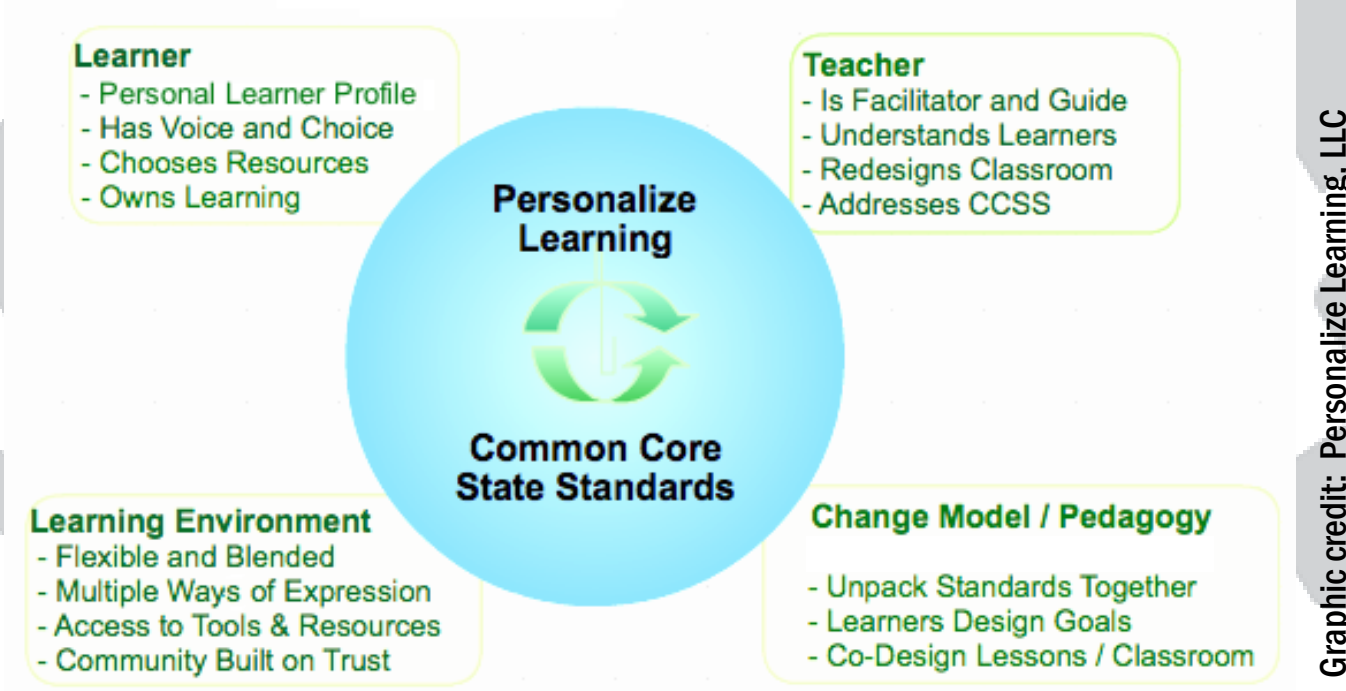
MCFLS's mission includes: "assisting member libraries in the utilization of current and evolving technologies." The mobile makerspace will be a tool to help MCFLS meet this mission.

Member libraries all state a mission to provide access to a wide variety of resources, for informational and inspirational needs of their communities; cost-effective access to makerspace resources/programming helps all libraries achieve this.

As K-12 curriculum moves towards Common Core State Standards, personalized learning experiences will become crucial.

Makerspaces, whether mobile or fixed, provide opportunities for students to personalize their learning by:

- ◆ Exposing students to electronics and technology
- ◆ Working through STEM challenges when solving problems
- ◆ Stimulating creative expression
- ◆ Providing access to tools and expertise to discover interests



21st Century Skills, as outlined by the Institute of Museum and Library Services (IMLS) and the Partnership for 21st Century Learning (P21) include:

- ◆ Learning & innovation skills like creation, experimentation and problem solving
- ◆ Information, Media & Technology skills including the ability to use a wide variety of media and technology
- ◆ Life & Career skills including self-directed learning

WHY IS A MOBILE MAKERSPACE IMPORTANT?

- ◆ Supports mission statements of system and member libraries
- ◆ Meets needs of stakeholders in library communities
- ◆ Supports evolving K-12 curriculum
- ◆ Supports 21st century job skill development
- ◆ Mobile, shared resource is fiscally responsible for all stakeholders

A shared, mobile makerspace that allows Milwaukee County public libraries to host maker programming **without a large investment of resources.**

- ◆ Not a defined space in the traditional sense
- ◆ A library of tools and program plans
- ◆ MCFLS librarians can use it to "make" their own makerspace in their own libraries

43 MCFLS library staff who are responsible for programming for children, teens and adults, shared their thoughts on maker programming via a survey we created.

They indicated programs they'd love to share with their patrons, but haven't: coding, LEGO robotics, conductive sewing, photo editing & more. **So what is stopping them?**

- 68% of respondents indicated lack of **money**
- 52% of respondents indicated lack of **time**
- 47% of respondents indicated lack of **knowledge**
- 36% of respondents indicated lack of **space**

It is not realistic for every library in Milwaukee County to overcome deficits in money, staffing (lack of time), staff knowledge (also related to time/staffing) and space.

- ◆ MCFLS already has a robust resource delivery network that gets items between system libraries **quickly and easily!**
- ◆ MCFLS libraries already share costs of a variety of resources, and understand the **benefits** of doing so: shared resources promote the model of **same service** - access to all system patrons regardless of their zip code.

WHAT WILL THE MOBILE MAKERSPACE ALLOW PEOPLE TO DO?

EXAMPLES OF PROGRAMS/TOOLKITS TO BE INCLUDED IN THE MKE MIXERS MOBILE MAKERSPACE

YOUTH

Tween Electronics Club: Introduction to engineering & physics of electricity with LittleBits (magnetic circuits, no soldering).

Robot Making: Using Lego Mindstorm (create and bring to life a robot) and the expertise of your local high school's robotics team.

Class visit to the Library for STEM Day: Using Lego WeDo (Programmable Lego models that allow users to explore STEM and other themes that support the K-12 curriculum) and your youth librarian's collaboration with elementary, middle and/or high school teachers.

Cardboard Challenge: Try to build the highest tower that would hold a golf ball; this could be modified to be any number of problem-solving challenges.

Fake Fun Holidays: Use green screen technology and digital editing skills to create a funny holiday card; practical techniques with a twist to encourage teens to explore what they can do on their own to enhance their school work and just for fun.

Treasure Hunt: Use kinetic sand to create a fun "treasure hunt in a box". Tie it into themes from a storytime for extra fun. Kinetic sand is an excellent activity for sensory play, as well as building fine and gross motor skills.

ADULT

DIY with Wood: Class on basic woodworking/carpentry skills for teens and adults, for fun and to provide skills needed to undertake DIY work at home to save money.

We Can Pickle That!: Introductory class on cooking/pickling techniques, for fun and to provide skills that allow people to go green and save money.

Baby Book: Make a padded, quilted, and hand-embroidered book for children or grandchildren, such as an alphabet book or an animal book, or a book with different textures for tactile response (like Pat the Bunny).

Jewelry-Making and Glass Fusing: Make fun jewelry and learn to fuse glass with jewelry-making tools and Fuseworks Beginner's Fusing Kit.

ANY AGE

Learn Stop-Motion Animation: Use Raspberry Pis to learn basic video production and animation.

You're the Next Ira Glass: Use computers and audio recording/editing tools and software, plus writing exercises, to learn how to create a podcast.

Your Story Here: Use free online and paid software to learn basic digital recording and editing to create scrapbooks, photo albums, and personalized items to preserve memories.

Pop Culture Cross Stitch: Learn the basics of hand embroidery and how to plan and design a pattern based on your favorite TV show, movie, musical artist, book, etc.

Crafternoon Program: Use the Cricut Explore Air and host make-and-take craft programs such as creating your own seasonal decorations, making one-of-a-kind t-shirt designs, decorating your own tumbler, and much more.

Team MKE Mixers is:

Beth Henika, West Allis Public Library - Krista Hutley, Whitefish Bay Public Library - Jennifer Loeffel, Franklin Public Library - Emily Passey, Shorewood Public Library - Sandra Speare, Greendale Middle School

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